



Information

J. Reginald Dujour

5372 North Latrobe Ave, Chicago, IL 60630

tel. +773 742 6219

email. judaus74@yahoo.fr

portfolio: [jdujour-online](#)

Summary

- I'm a passionate and versatile with 20+ years of experience with a proven ability to bring an unconventional strategic approach to design and development.
- The ability to stretch the boundaries of design, print, web design and digital storytelling.
- interdepartmental coordination and communication in an Agile environment.s
- Clear understand on indentifying client needs, high level project Intent, and endstate (the goal) with above and beyond work quality expectations.
- Skilled with knowledge visual design tools such as Adobe Creative Suite, motion graphics, UX/ UI strategic management applications (Sketch, Vision, Axure, Confluence) as well as Microsoft Office and web front-end and design responsive applications (Dreamweaver, HTML, CSS, JS).
- I have the right amount of leadership that has allowed me to grow in companies. my client's brands stand out.

Experience

TRANS UNION, Chicago, IL

Sr. Visual/ UX & UI Designer (Contractor), 03/2017 - 06/2017

- Designed wireframes and compositions for new web projects.
- Designed user interface, tools and web pages to meet branding guidelines and web best practices.
- Developed a library to include specific user interface elements.
- Translated discussions into leading on-demand app design and layout.
- Collaborated with engineering on various web, mobile and tablet application interfaces.

SHAKER RECRUITMENT ADVERTISING & COMMUNICATIONS, Oak Park, IL

Sr. Art Director / Visual Designer (Contractor), 08/2016 -02/2017

- Brand development, front-end and micro websites, social media assets for Consumer Marketing Campaign, in addition to creating Motion gaphics and Dynamic presentations for property developer, Healthcare and a wide range of commercial and corporate career sites.

ABBVIE, Lake Forest, IL

Visual Designer (Contractor), 02/2016 - 07/2016

- Work on creating branding and identity, marketing deck, website design and development, email campaigns, print collateral, Interactive presentations for pharmaceutical products.

MDA (Muscular Dystrophy Association), Chicago, IL

Sr. Art Director / Visual Designe (Contractor)r, 04/2015 - 09/2015

- Worked with creative services and marketing to provide graphics web design and graphic concept deliverables for the overhaul company rebranding goals
- Handled the tasks of creating designs in Photoshop and developing it in HTML and CSS
- Worked with the marketing department and creative servicesto provide graphics and web design deliverables for social media, email and print.
- Responsible for making necessary changes on existing web site with new graphic design elements

WALGREEN CO., Deerfield, IL

Sr. Visual/ UX & UI Designer, 01/2010 - 06/2015

- Coordinate and lead design and implementation of internal projects involving interactive (UI/ UX), print and branding media.
- Acknowledge by CFO and senior team members as a driving creative force behind some of the company's division distinctive design approach.
- Direct and Strategize design and branding efforts to ensure satisfaction of client requirements.
- Advise the IT team on topics such as emerging technologies, Application Development and mentor design integration techniques.

UBM STUDIOS (a subdivision of UBM plc) , Chicago, IL (Contractor)

Sr. Visual/ UX & UI Designer, 07/2008 - 01/2010

- Developed strategies for new and innovative web products.
- Design and implementation of various interfaces (UI/ UX) in Flash, 3D booth designs and multimedia work using After Effects, Premier and Final Cut Pro for online virtual trade shows and company product presentation.
- Managed project scope, execution of architecture, and resources of framework development design and interactive ActionScript 2.0/ 3.0 developers with a multi-lingual staff located in the US and Europe.

HUNTER DOUGLAS HOSPITALITY, Chicago, IL

Creative Media Lead / Art Director, 02/2002 - 06/2008

- Redesigned the companies branding standards and style guide, internal and external website development and online materials,





Experience cont'

including print marketing and sales support materials.

- Design and implementation of various booth designs and multimedia for tradeshow and company product meetings.
- Managed project scope, execution schedules, and resources for staff located in the US and Europe.
- Responsible for digital product photography for print publication advertisements.
- Lead the design of the proprietary 'Custom Color Tool' online application GUI and related print communications.

SIMSTAR INTERNET SOLUTIONS (now "ROSETTA"), Princeton, NJ

Sr. Art Director, 06/2001 - 08/2002

- Designer of sophisticated web-based solutions for major pharmaceutical clients.
- Directed teams of talented creative and technical specialists through large-scale projects.
- Impacted client confidence by establishing creative direction of assigned products/services.
- Sharpened staff productivity and deliverables through establishment of effective project plans and workflow procedures.
- Delivered creative materials, strategies, and campaigns to major clients such as Roche, Schering, Bristol-Myers Squibb, Janssen, Aventis, Pfizer, and Wyeth-Ayerst.

MERRILL LYNCH, Princeton, NJ

Associate Creative Lead and UI Architect, 09/1999 - 06/2001

- Created wireframes for conceptual discussion and guidance for UI/ UX interactive design team, and developed detailed documentation to support design and development.
- Reviewed designs to assure they met creative and usability standards while advancing business objectives, coach and mentor designers and developers on revisions and work product quality.
- Performed final quality control on interactive products to assure that both appearance and functionality are aligned with client requirements.

REALITY BYTES, Cambridge, MA

Lead Artist/ Game Creative Lead, 06/1997 - 08/1999

- Managed team of game designers on the vision and feel of products through concept Illustrations and execution in 3D model building, texture maps, animation, EFX and environmental design.
- Designed the company identity, game merchandising and promotional packages.
- Designed 'Havoc 2'(unreleased) and commercially released 'Dark Vengeance: the game' for Mac and PC.
- Art directed conceptual development of other games.

BUNGIE SOFTWARE, Chicago, IL

Lead Artist/ Game Creative Lead, 10/1995 - 06/1997

- Managed with game designers on the vision and feel of products through concept Illustrations and execution in 3D model building, texture maps, animation, EFX and environment design
- Created the corporate brand being used throughout published game products and promotional merchandise.

Professional Skills

- Adobe Creative Suite CC Master Edition
- Adobe Edge Animate
- Strata 3D CSX
- Blender 3D
- iWorks (Keynote, Pages and Numbers)
- Microsoft Office/ Excel
- Powerpoint
- Axure
- Atlassian SourceTree
- Atlassian Confluence
- Final cut Pro
- Traditional Freehand Illustration

Development Languages

- HTML / HTML 5
- CSS
- JavaScript
- ActionScript 2 & 3
- XML
- Bootstrap

Education

- **University of Illinois, Chicago** - Bachelor of Biology/ Pre-Med Program, minor in Fine Arts in Communication Arts_1996, Chicago, IL.
- **École Nationale Supérieure des Beaux-Arts** - Diplôme National d'Arts et Techniques option Design graphique (DNAP)_1987, Lyon, France

Military Service

Legion Etrangère (French Foreign Legion): - Nîmes, France, 1991-1995
 Regiments: 1er Compagnie 2em Regiment d'Infanterie, 3e CEA "Compagnie d'Éclairage et d'Appui" (Reconnaissance and Support Company)
 Rank: Corporal-Chef (Senior-Corporal)
 Status: Reservist (2emREG / 2emREI)_1996 - 2005, Inactive Reserve (2005 -2006)

Languages

Fluent: French (Native language)

References

Upon Request

